Forced Choice Four-Corners Unity Builder

Physically place four different graphics or actual text in the four corners of the room. Students are then asked to select the picture or text that they most identify with. Once the groups naturally select each other, ask them to reach a consensus after discussion as to why they chose the corner they did. This is a great unity builder, since the students have something in common to begin with. They all selected the same corner! If you are afraid all students will cluster together, limit the total number of students who can choose a corner. E.g if there are 28 students in the room, then after 7 students are in a corner no more students may join that group.

Suggestions for Corner Cards:

Names of characters from a story or unit of study

Book titles

Song titles

Movie titles

Cartoon characters

Geometric shapes

Vocabulary from a lesson or unit

Names of animals—kittens, bears, wolves, sheep, bees

Numbers

Road Signs—Under Construction, Stop Sign, Yield, Merge

Emotions—Happiness, sadness, fear, excitement

Television shows

Quotations